

# 8 Modified Maths - The RPG

You begin at Level 1, and gain a level (and a chocolate bar) every time you get 100 points

	30 points	20 points	10 Points	5 Points	-5 Points
Organisation			Bring everything to class (Exercise Book, Text Book, Calculator, Protractor, Ruler, Pencilcase)	• Being in class, ready to learn, by the second bell	• Missing 2 or more items from the list in the "10 point" column.
Behaviour		• Working hard and staying focused for an entire period		• Giving the right answer to any question asked by Joe after raising your hand.	• Interrupting anyone who's talking at the time • Asking a question not related to maths when you should be working
Games			• Coming first in any game with a score.	• Coming second in any game with a score.	
Tests	• Getting an A on a test	• Getting a B on a test	• Getting a C on a test		
Homework			• Submitting homework on time.	• Getting an A on any homework	• Asking for another homework sheet.  <b>Not submitting a homework at all is -20 points</b>

Once you reach level 3, you may choose a specialization. It might be homework, it might be games, it might be something else. You will then receive double points (and double penalties) for anything in that category. You get to choose another specialization at level 5, 8, 11, 15, 20 and every 5 levels after that.